



UNDAUNTED

NORMANDY

SCENARIO BOOK



SCENARIO 17: BATTLE OF SAN PIETRO

Battle of San Pietro Infine

San Pietro - 15 December 1943

Between December 8th and 17th 1943, the small Italian village of San Pietro Infine became a focus for the Italian Campaign of World War II, with the Germans to the North and the Allied forces, joined by Italian soldiers, to the South. The heavily fortified German 'Winter Line' ran through the town and was a significant obstacle for the Allies, as it protected an important highway and blocked their advance on Rome.

The ten day engagement began with a direct attack led by the Fifth Army. After securing the peak of Mount Sambúcaro, an assault on Mount Lungo was planned for the 15th of December. After four successive Allied attacks and German counterattacks, the German soldiers were forced to retreat to more defensive positions to the North. At 12:30 on December 16th, for the first time during the war, Italian and US flags were waving on top of Mount Lungo.



US OBJECTIVE

Control 4 objective points.



GERMAN OBJECTIVE

Control 4 objective points.

If both sides are simultaneously pinned (no Riflemen on the board), the game ends.
The side with the most objective points wins.

STARTING INITIATIVE: ALLIES

STARTING CARDS:

Deck: **D** Supply: **S**

ALLIES	
Platoon Sergeant	D
Platoon Guide	S
Squad Leader A	D
Squad Leader B	D
Squad Leader C	D
Rifleman A	D S S S S
Rifleman B	D S S S S
Rifleman C	D S S S S
Scout A	D S S
Scout B	D S S
Scout C	D S S
Machine Gunner A	S S S
Machine Gunner B	S S S
Machine Gunner C	S S S
Mortar	S S S
Sniper	S S S
Fog of War	D D S S S S S S S S

GERMANY	
D	Platoon Sergeant
S	Platoon Guide
D	Squad Leader A
D	Squad Leader B
S	Squad Leader C
S S S S S	Riflemen A
S S S S S	Riflemen B
S S S S S	Riflemen C
S S S	Scout A
S S S	Scout B
S S S	Scout C
D D S	Machine Gunner A
D D S	Machine Gunner B
S S S	Machine Gunner C
S S S	Mortar
S S S	Sniper
D D S S S S S S S S	Fog of War

Return all Combat Cards not listed in the above tables to the box.

SPECIAL RULES

The US Squad C represents forces from the Italian 1st Motorized Group. Squad C can only be **Bolstered** by Squad Leader C (not the Platoon Sergeant or Platoon Guide). For all other purposes, treat Squad C as a normal US Squad.

SETUP



TILES

- | | | | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| 1B | 2A | 3B | 4A | 5A | 6B | 7B | 8B | 9A | 10A | 11B | 12A | 13B | 14B | 15B | 16A | 17B | 18B |
|----|----|----|----|----|----|----|----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|

